

3 CHAPTERS

3 chapters is a well structured family game full of fun pictures, monsters and well known movie characters. It's a strategic card game with a simple mindset yet engaging for the whole family, where players choose their own seven cards and battle their characters with their opponents. Designed for a fun though competitive match this enjoyable family game encourages quick thinking and friendly rivalry.

3 chapters uses playful, colourful cards and tokens to engage and appeal. It's a simple game, easy to understand and play after explaining. 3 chapters involves taking turns, battling and gaining small tokens resembling points that are to be counted at the end of three rounds (hence the name is three chapters).

At the start of the game, you deal out 7 cards to each player, then everybody picks one of their cards, following this, you give your remaining 6 cards to the person to your left. Now, everyone should have a different set of cards, again pick a card and pass the five on to the next person, repeat this until you have chosen one card from each player's original hand. You should now have a hand of characters, this is when the first round starts, the chosen starting player chooses one of their cards to battle in this round. Then, every player tries to beat that card by playing a better card (the score in the top left). After everyone has chosen you find the card with the highest score, and that player earns a star, now you look at every card's special ability (not every card has one) . It could be for every monster card you get an emerald or anything along those lines. Now every card chosen in this round is put to the side and